Innovation–Specific Patent Protection

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Innovation-Specific Patent Protection

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Abstract

This study develops an R&D-based growth model that features both vertical and horizontal innovation to shed some light on the current debate on whether patent protection stimulates or stifles innovation. Specifically, we analyze the growth and welfare effects of patent protection in the form of profit division between sequential innovators along the quality ladder. We show that patent protection has asymmetric effects on vertical innovation (i.e., quality improvement) and horizontal innovation (i.e., variety expansion). Maximizing the incentives for vertical (horizontal) innovation requires a profit-division rule that assigns the entire flow profit to the entrant (incumbent) of a quality ladder. In light of this finding, we argue that in order to properly analyze the growth and welfare implications of patent protection, it is important to firstly disentangle its different effects on vertical and horizontal innovation.

JEL classification: O31, O34, O40
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1 Introduction

Since the early 1980’s, the patent system in the US has undergone substantial changes.\(^1\) As a result of this patent reform, the strength of patent protection in the US has increased. For example, Park (2008) provides an index of patent rights on a scale of 0 to 5 (a larger number implies stronger protection) and shows that the strength of patent rights in the US increases from 3.8 in 1975 to 4.9 in 2005.\(^2\) In other words, patentholders can now better protect their inventions against imitation as well as subsequent innovation. In an environment with sequential innovation, these overlapping patent rights across sequential innovators lead to contrasting effects on the incentives for R&D. On one hand, the traditional view suggests that stronger patent rights improve the protection for existing inventions and hence increase its value to the patentholders. On the other hand, the recent argument against patent protection suggests that stronger patent rights stifle innovation by conferring too much power onto existing patentholders, who use this power to extract surplus from subsequent innovators rather than providing more innovation.\(^3\)

In this study, we develop a simple growth model to shed some light on this current debate on whether patent protection stimulates or stifles innovation.\(^4\) We argue that the two seemingly contradictory views of patent protection are in fact two sides of the same coin. In other words, strengthening existing patentholders’ protection against future innovations inevitably decreases subsequent innovators’ incentives for R&D and leads to contrasting effects on vertical innovation (i.e., quality improvement within an industry)\(^5\) and horizontal innovation (i.e., variety expansion in new industries). In light of

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\(^{1}\) See Gallini (2002), Jaffe (2000) and Jaffe and Lerner (2004) for a detailed discussion on these changes in patent policy.

\(^{2}\) The index in Park (2008) is an updated version of the index in Ginarte and Park (1997), who examine five categories of patent rights and assign a score from zero to one to each category. These five categories are patent duration, coverage, enforcement mechanisms, restrictions on patent scope, and membership in international treaties.

\(^{3}\) See, for example, Bessen and Meurer (2008), Bodrin and Levine (2008) and Jaffe and Lerner (2004).

\(^{4}\) O’Donoghue and Zweimuller (2004), Furukawa (2007), Horii and Iwaisako (2007), Acs and Sanders (2009) and Cozzi and Galli (2009) also analyze the contrasting effects of patent protection on innovation in R&D-based growth models. Later on, we will discuss how the present study relates to and differs from these interesting studies.

\(^{5}\) In this study, we model quality improvements in the form of more efficient production methods. However, the same result would apply to a model with the introduction of higher-quality products.
this finding, we argue that in order to properly analyze the growth and welfare implications of patent protection, it is important to firstly disentangle its different effects on vertical and horizontal innovation. In fact, there is an on-going debate among policy analysts as to whether patent protection promotes horizontal innovation at the expense of vertical innovation.\footnote{See, for example, http://www.reasonforliberty.com/reason/patents-horizontal-vs-vertical-innovation.html}

To analyze the asymmetric effects of patent protection on vertical and horizontal innovation, this study develops an R&D-based growth model that features both quality improvement and variety expansion. Within this framework, we derive the growth and welfare effects of patent protection in the form of profit division between sequential innovators within the same industry. We find that there is a tension between maximizing the incentives for vertical innovation and that of horizontal innovation. On one hand, maximizing the incentives for vertical innovation requires a profit-division rule that allows the entrant to keep all the profit. On the other hand, maximizing the incentives for horizontal innovation requires a profit-division rule that assigns as much profit to the incumbent (i.e., the previous innovator) as possible. Given that economic growth is driven by both quality improvement and variety expansion, there is a growth-maximizing profit-division rule. Furthermore, the profit-division rule has an additional level effect on welfare, so that there also exists a welfare-maximizing profit-division rule that is generally different from the growth-maximizing rule. Calibrating the model and simulating the transition dynamics, we find that an increase in the share of profit assigned to the incumbent would stifle vertical innovation and decrease the overall growth rate despite an increase in horizontal innovation. This finding is consistent with the recent concerns on the innovation-stifling effects of stronger patent rights. However, we also find that social welfare may increase despite the lower growth rate suggesting that a proper welfare analysis should investigate beyond the effects of patent protection on innovation and growth.

Nordhaus (1969) is the seminal study on the optimal design of patent protection, and he shows that the optimal patent length should balance between the social benefit of innovation and the social cost of monopolistic distortion. Scotchmer (2004) provides a comprehensive review on the subsequent development in the patent-design literature. In this literature, an interesting and important policy lever is forward patent protection (i.e., leading patent
breadth) that gives rise to the division of profit between sequential innovators.\(^7\) A recent study by Segal and Whinston (2007) analyzes a general antitrust policy lever that has a similar effect as the division of profit between the entrant and the incumbent. They show that in an infinite-horizon model with leapfrogging, protecting the entrant at the expense of the incumbent has a frontloading effect that potentially increases innovation. However, they also note that their result does not apply to the first firm of a quality ladder. The present study complements their analysis by (i) taking into account the effect of profit division on variety inventors (i.e., the first firm of each variety) and (ii) performing the analysis in a growth-theoretic framework that allows for an explicit consideration of economic growth and social welfare.

O’Donoghue and Zweimüller (2004) merge the patent-design literature and the R&D-based growth literature by incorporating leading breadth into a quality-ladder growth model with overlapping patent rights across sequential innovators. In their model, for a given rate of innovation, increasing the share of profit assigned to the current innovator (i.e., the entrant of a quality ladder) while holding leading breadth constant would increase the incentives for innovation. Intuitively, along the quality ladder, every innovator is firstly an entrant and then becomes an incumbent whose patent is infringed upon. Therefore, setting aside the issues of profit growth and discounting, every innovator receives the same amount of profit over the lifetime of an invention. Given that the real interest rate is higher than the growth rate in their model, delaying the receipt of profits reduces the present value of the income stream. As a result, the complete frontloading profit-division rule (i.e., allowing the entrant to keep all the profit) tends to maximize the market value of an invention and hence the incentives for R&D.\(^8\) However, in a model with both vertical and horizontal innovation, this result may no longer hold. In this case, the inventor of a new variety is the first innovator on a quality ladder; therefore, assigning a larger share of profit to the incumbent would tend to increase horizontal innovation. Given that quality improvement and variety expansion are both important channels for economic growth, the growth-maximizing profit-division rule should balance between the asymmetric effects of profit division on vertical and horizontal innovation. Furthermore, given that growth maximization does not necessarily give

\(^7\) See, for example, Green and Scotchmer (1995) and Gallini and Scotchmer (2002) for a discussion on the importance of this policy lever.

\(^8\) See, for example, Chu (2009a) for a quantitative analysis on the profit-division rule in the O’Donoghue-Zweimüller model.
rise to welfare maximization, we characterize both the growth-maximizing and welfare-maximizing profit-division rules.

This study also relates to other growth-theoretic studies on patent policy. Judd (1985) provides the seminal dynamic analysis on patent length, and he finds that an infinite patent length maximizes innovation and welfare. Subsequent studies find that strengthening patent protection in various forms does not necessarily increase innovation and may even stifle it. Examples of these studies include Horowitz and Lai (1996) on patent length, O’Donoghue and Zweimuller (2004) on leading breadth and patentability requirement, Koleda (2004) on patentability requirement, and Furukawa (2007) and Horii and Iwaisako (2007) on patent protection against imitation. The present study differs from these studies by (i) analyzing a different patent-policy lever (i.e., the profit-division rule between sequential innovators) and (ii) emphasizing the asymmetric effects of patent protection on vertical and horizontal innovation. In other words, rather than analyzing the effects of patent policy on the level of innovation as is common in the literature, we consider a much less explored question that is the effects of patent policy on the allocation of R&D inputs.

Cozzi (2001) analyzes patent protection in the form of intellectual appropriability (i.e., the ability of an innovator to patent her invention in the presence of spying activities) in a quality-ladder model. Cozzi and Spinesi (2006) extend this analysis into a model with both vertical and horizontal innovation. In their model, spying activities are targeted only at quality improvement. Therefore, strengthening intellectual appropriability stimulates vertical innovation (at the expense of horizontal innovation) and increases long-run growth because horizontal innovation only has a level effect in their model for removing scale effects. In contrast, long-run growth depends on both vertical and horizontal innovation in the present study, and hence, the

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9 See Chu (2009b) for a more detailed discussion on these studies. Also, a recent study by Kiedaisch (2009) shows that in a product-variety model with hierarchical preferences, the innovation-maximizing level of patent protection may depend on the income distribution. Specifically, when income is unequally (evenly) distributed, patent protection has an inverted-U effect (an unambiguously positive effect) on innovation.

10 O’Donoghue and Zweimuller (2004) also consider a model with both vertical and horizontal innovation in their appendix. However, their focus is on the effects of patentability requirement and leading breadth, and they did not analyze the effects of alternative profit-division rules in the presence of vertical and horizontal innovation.

11 See footnotes (12) and (25) for a discussion on the issue of scale effects in R&D-based growth models.
asymmetric effects of profit division on vertical and horizontal innovation give rise to a growth-maximizing profit-division rule.

Acs and Sanders (2009) and Cozzi and Galli (2009) also analyze the division of profit between innovators. Acs and Sanders (2009) analyze the separation between invention and commercialization in a variety-expanding model while Cozzi and Galli (2009) consider basic research and applied research in a quality-ladder model. In these studies, each invention (i.e., a new variety or a quality improvement) is created in a two-step innovation process; therefore, there exists a growth-maximizing division of profit that balances between the incentives of the first and second innovators of each invention. The present study differs from these studies by analyzing the division of profit between sequential innovators within the same industry (in which every innovator is firstly an entrant and then an incumbent). Also, we consider a model that features both vertical and horizontal innovation. We find that frontloading (backloading) the income stream along the quality ladder stimulates vertical (horizontal) innovation, and it is the interaction of these two types of innovation that gives rise to a growth-maximizing profit-division rule in this study.

This study also relates to Acemoglu (2009), who shows that under the current patent system, the equilibrium diversity of innovation is insufficient. In other words, innovators have too much incentive to invest in R&D on improving existing products but too little incentive to invest in R&D on developing new products that may become useful in the future. Acemoglu suggests that increasing the diversity of researchers could be a partial remedy against this problem of insufficient diversity. The present study suggests another possible solution that is to increase the share of profit assigned to the pioneering inventor of a product. In this case, there will be a reallocation of research inputs from vertical innovation (i.e., R&D on existing products) to horizontal innovation (i.e., R&D on new products).

The rest of this study is organized as follows. Section 2 describes the model. Section 3 defines the equilibrium and characterizes the equilibrium allocation. Section 4 considers the growth and welfare effects of the profit-division rule. Section 5 calibrates the model and simulates the transition dynamics to provide a quantitative analysis. The final section concludes.
2 A simple model of horizontal and vertical innovation

To consider both vertical and horizontal innovation in an R&D-based growth model, we modify the Grossman-Helpman (1991) quality-ladder model by endogenizing the number of varieties in the economy. Furthermore, to consider the division of profit between sequential innovators along the quality ladder, we assume that each entrant (i.e., the most recent innovator) infringes the patent of the incumbent (i.e., the previous innovator). As a result of this patent infringement, the entrant has to transfer a share $s \in [0, 1]$ of her profit to the incumbent. However, with vertical innovation, every innovator’s patent would eventually be infringed by the next innovation, and she can then extract a share $s$ of profit from the next entrant. This formulation of profit division between sequential innovators originates from O’Donoghue and Zweimüller (2004). As for horizontal innovation, the invention of a new variety does not infringe any patent, so that a variety inventor does not have to share her profit but maintains the rights to extract profit from the next entrant. Given that the Grossman-Helpman model is well-studied, we will describe the familiar features briefly to conserve space and discuss new features (i.e., variety expansion and the division of profit) in details.

2.1 Households

There is a unit continuum of identical households. Their lifetime utility is given by

$$U = \int_0^\infty e^{-\rho t} \ln c_t dt,$$

12See, also, Dinopoulos and Thompson (1999a, 1999b), Howitt (1999), Jones (1999), Li (2000), Peretto (1998), Segerstrom (2000) and Young (1998). The focus of these studies is on the removal of scale effects in R&D-based growth models. Given that scale effect is not the focus of this study, we normalize the supply of skilled labor to unity to set aside this issue.

13See, also, Aghion and Howitt (1992) and Segerstrom et al. (1990) for other pioneering studies on the quality-ladder growth model.
where $\rho > 0$ is discount rate, and $c_t$ is the consumption index at time $t$. The consumption index is defined as $^{14}$

$$c_t \equiv \exp \left( \int_0^{n_t^*} \ln y_t(i) di \right).$$

(2) shows that the households derive utility by consuming a continuum of products $y_t(i)$. In Grossman and Helpman (1991), there is a unit continuum of these products. In the present study, we endogenize the number of varieties by allowing for horizontal innovation. $n_t^*$ is the number of active varieties that are consumed by households at time $t$, and its law of motion is given by

$$\dot{n}_t^* = \dot{n}_t - \delta n_t^*. \quad (3)$$

$n_t$ is the total number of varieties that have been invented in the past, and $\dot{n}_t$ is the number of newly invented varieties at time $t$. We follow Grossman and Lai (2004) to allow for the possibility that an invented variety becomes obsolete at some point. For tractability, we assume that each active variety $i \in [0, n_t^*]$ at time $t$ faces the same probability $\delta > 0$ to become permanently obsolete. $^{15}$

Households maximize (1) subject to a sequence of budget constraints given by

$$\dot{a}_t = r_t a_t + w_{h,t} + w_{l,t} L - \int_0^{n_t^*} p_t(i) y_t(i) di. \quad (4)$$

$a_t$ is the value of assets owned by households, and $r_t$ is the rate of return. Households inelastically supply one unit of high-skill labor for R&D and $L > 1$ units of low-skill labor for production. $^{16}$ The wage rates for high-skill and low-skill labors are $w_{h,t}$ and $w_{l,t}$ respectively. $p_t(i)$ is the price of

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$^{14}$In their appendix, O’Donoghue and Zweimüller (2004) also consider this specification, which is similar to the specification in Howitt (1999) and Segerstrom (2000) except for the different elasticity of substitution across varieties.

$^{15}$Due to the quality distribution across varieties, the model would become considerably more complicated if we allow the obsolescence rate to depend on the variety’s age.

$^{16}$In Grossman and Helpman (1991), a homogenous type of labor is allocated between R&D and production. In reality, R&D engineers and scientists often have a high level of education. Given that this model features two R&D sectors involving the allocation of high-skill labor, we naturally distinguish between high-skill labor for R&D and low-skill labor for production. However, it is useful to note that our main result (i.e., an increase in
product \( i \) at time \( t \). If we denote \( \zeta_t \) as the Hamiltonian co-state variable, then households’ intratemporal optimality condition is

\[
p_t(i)y_t(i) = 1/\zeta_t
\]

for \( i \in [0, n_t^*] \), and the intertemporal optimality condition is

\[
r_t = \rho - \dot{\zeta}_t/\zeta_t. \tag{6}
\]

2.2 Production

There is a continuum of active varieties \( i \in [0, n_t^*] \) that are consumed by households at time \( t \). The production function for the most recent innovator in industry \( i \) is

\[
y_t(i) = z^{q_t(i)}l_t(i). \tag{7}
\]

The parameter \( z > 1 \) is the step size of each productivity improvement, and \( q_t(i) \) is the number of productivity improvements that have occurred in industry \( i \) as of time \( t \). \( l_t(i) \) is the number of low-skill production workers employed in industry \( i \). Given \( z^{q_t(i)} \), the marginal cost of production for the most recent innovator in industry \( i \) is

\[
m_{ct}(i) = w_{ct}/z^{q_t(i)}. \tag{8}
\]

Notice that we here adopt a "cost reducing" view of vertical innovation, which is often neglected from the Schumpeterian scene.\(^{17}\) In each industry that has at least two generations of innovation, the most recent innovator infringes the previous innovator’s patent. As a result of this patent infringement, the most recent innovator pays a licensing fee by transferring

\(^s\) increases horizontal innovation but decreases vertical innovation) carries over to a setting with homogenous labor that is allocated across production, vertical R&D and horizontal R&D.

\(^{17}\) However, the reader could easily reinterpret \( y_t(i) \) as the consumption of the latest version, \( q_t(i) \), of the product \( i \), along the lines of Grossman and Helpman (1991), that is by assuming \( \ln c_t \equiv \left( \int_0^{n_t^*} \ln \sum_{j=0}^{q_t(i)} z^{jy_t(i)} \right) \), with consumption good \( i \)'s production function given by \( y_t(i) = l_t(i) \). Clearly, the profit function (10) would follow directly from Bertrand competition, instead of the no longer valid (8) and (9).
a share $s$ of her profit to the previous innovator. We follow O’Donoghue and Zweimuller (2004) to consider an exogenous profit-division rule. This profit-division rule can be interpreted as the outcome of a bargaining game, in which the bargaining power of each side is influenced by patent policy. Therefore, it is not an unrealistic assumption to treat $s$ as a policy parameter.

O’Donoghue and Zweimuller (2004) are interested in the effects of leading breadth on R&D and economic growth through the consolidation of market power that enables the most recent innovator and the previous innovator to consolidate their market power and charge a higher markup. We do not adopt this formulation here for three reasons. Firstly, the collusion between innovators may be prohibited by antitrust laws. Secondly, the licensing agreement only allows the most recent innovator to produce, but it may not prevent the previous innovator from selling her products at a lower price. As a result, the previous innovator may have the incentives to continue selling her products and undercut the markup. Thirdly, we want to focus on the profit-division effect (instead of the markup effect) of patent protection in this study. Given these considerations, we assume that the most recent innovator and the previous innovator engage in the usual Bertrand competition as in Grossman and Helpman (1991). The profit-maximizing price for the most recent innovator is a constant markup (given by the step size $z$) over her own marginal cost in (8).

$$p_t(i) = z(w_{t,i}/z^{q_{t}(i)}).$$ (9)

Given (7) - (9), the amount of monopolistic profit generated by the most recent innovation is

$$\pi_t(i) = (z - 1)w_{t,i}l_t(i) = \left(\frac{z - 1}{z}\right) \frac{1}{\zeta_t},$$ (10)

---

18 O’Donoghue and Zweimuller (2004) consider the more general case in which the current innovator may infringe the patents of multiple previous innovators. For the purpose of the present study, it is sufficient to demonstrate the asymmetric effects of the profit-division rule on vertical and horizontal innovation by considering the simple case of profit division between the entrant and the incumbent.

19 Li (2001) considers a CES version of (2) without horizontal innovation. In this case, the monopolistic markup is determined by either the quality step size or the elasticity of substitution depending on whether innovation is drastic or non-drastic. Without loss of generality, we focus on non-drastic innovation as in the original Grossman-Helpman model.
where the second equality is obtained by using (5), (7) and (9). Due to profit division, the most recent innovator obtains \((1 - s)\pi_t\) while the previous innovator obtains \(s\pi_t\). The above discussion implicitly assumes that the most recent innovation and the second-most recent innovation are owned by different firms (i.e., the Arrow displacement effect). In Lemma 1, we show that the Arrow displacement effect is indeed present in this quality-ladder model with profit division.\(^{20}\)

**Lemma 1** The Arrow displacement effect is present.

**Proof.** See the Appendix A. \(\blacksquare\)

Finally, for a newly invented variety, we make the usual simplifying assumption that the productivity of labor in each new variety\(^{21}\) is randomly drawn from the existing distribution of active products \(i \in [0, n_t]\). We also assume that a variety inventor can only patent the most advanced technology. Given that the lower-productivity production methods are unpatented, Bertrand competition drives the markup down to \(z\) as well. However, because there is no previous patentholder in the newly created industry, the variety inventor obtains the entire \(\pi\) until the next productivity improvement occurs, and then she can extract \(s\pi\) from the entrant.

### 2.3 Vertical innovation

Denote \(v_{2,t}(i)\) as the value of the patent held by the second-most recent innovator in industry \(i\). Because \(\pi_t(i) = \pi_t\) for \(i \in [0, n_t]\) from (10), \(v_{2,t}(i) = v_{2,t}\) in a symmetric equilibrium (i.e., an equal arrival rate of innovation across industries).\(^{22}\) In this case, the familiar no-arbitrage condition for \(v_{2,t}\) is

\[
\pi_t v_{2,t} = \pi_t + v_{2,t} - (\delta + \lambda_t) v_{2,t}. \tag{11}
\]

\(^{20}\)Cozzi (2007) shows that the Arrow effect is not necessarily inconsistent with the empirical observation that incumbents often target innovation at their own industries. Under this interpretation, the incumbents’ choice of R&D is simply indeterminate, so that the aggregate economy behaves as if innovation is targeted only by entrants.

\(^{21}\)Or the quality of each new variety, in the equivalent quality ladder interpretation explained above.

\(^{22}\)We follow the standard approach in the literature to focus on the symmetric equilibrium. See Cozzi (2005) and Cozzi et al. (2007) for a discussion on the symmetric equilibrium in the quality-ladder growth model.
The left-hand side of (11) is the return on this asset. The right-hand side of (11) is the sum of (i) the profit \(s\pi_t\) received by the patentholder, (ii) the potential capital gain \(\dot{v}_{2,t}\), and (iii) the expected capital loss due to obsolescence \(\delta v_{2,t}\) and creative destruction \(\lambda_t v_{2,t}\), where \(\lambda_t\) is the Poisson arrival rate of innovation in the industry. As for the value of the patent held by the most recent innovator, the no-arbitrage condition for \(v_{1,t}\) is

\[
rt v_{1,t} = (1 - s)\pi_t + \dot{v}_{1,t} - (\delta + \lambda_t)v_{1,t} + \lambda_t v_{2,t}.
\]

(12)

The intuition behind (12) is the same as (11) except for the addition of the last term. When the next quality improvement occurs, the most recent innovator becomes the second-most recent innovator and hence her net expected capital loss is \(\lambda_t(v_{1,t} - v_{2,t})\).

There is a unit continuum of vertical-R&D firms indexed by \(j \in [0, 1]\) doing research on vertical innovation in each industry \(i\). They hire high-skill labor \(h_{q,t}(j)\) to create productivity improvements, and the expected profit of firm \(j\) is

\[
\pi_{q,t}(j) = v_{1,t}\lambda_t(j) - w_{h,t}h_{q,t}(j).
\]

(13)

The firm-level arrival rate of innovation is

\[
\lambda_t(j) = \bar{\varphi}_{q,t} h_{q,t}(j),
\]

(14)

where \(\bar{\varphi}_{q,t}\) is the productivity of vertical R&D at time \(t\). The zero-expected-profit condition for vertical R&D is

\[
v_{1,t}\bar{\varphi}_{q,t} = w_{h,t}.
\]

(15)

We follow Jones and Williams (2000) to assume that \(\bar{\varphi}_{q,t} = \varphi_q(h_{q,t})^{\phi_q-1}\), where \(\varphi_q > 0\) is a productivity parameter for vertical R&D and \(\phi_q \in (0, 1)\) captures the usual negative externality in intratemporal duplication within each industry. In equilibrium, the industry-level arrival rate of innovation equals the aggregate of firm-level arrival rates. Therefore, the arrival rate of vertical innovation for each variety is \(\lambda_t = \varphi_q(h_{q,t})^{\phi_q}\).

### 2.4 Horizontal innovation

Denote \(v_{n,t}\) as the value of inventing a new variety. The no-arbitrage condition for \(v_{n,t}\) is

\[
rt v_{n,t} = \pi_t + \dot{v}_{n,t} - (\delta + \lambda_t)v_{n,t} + \lambda_t v_{2,t}.
\]

(16)
The only difference between (12) and (16) is that a variety inventor captures \( \pi_t \) while a quality innovator captures \((1-s)\pi_t\). There is also a unit continuum of horizontal-R&D firms indexed by \( k \in [0, 1] \) doing research on creating new varieties. They hire high-skill labor \( h_{n,t}(k) \) to create inventions, and the profit of firm \( k \) is

\[
\pi_{n,t}(k) = v_{n,t} \hat{n}_t(k) - w_{h,t} h_{n,t}(k).
\] (17)

The number of inventions created by firm \( k \) is

\[
\hat{n}_t(k) = \bar{\varphi}_{n,t} h_{n,t}(k),
\] (18)

where \( \bar{\varphi}_{n,t} \) is the productivity of horizontal R&D at time \( t \). The zero-profit condition for horizontal R&D is

\[
v_{n,t} \bar{\varphi}_{n,t} = w_{h,t}.
\] (19)

Again, \( \bar{\varphi}_{n,t} = \varphi_n (h_{n,t})^{-\phi_n-1} \), where \( \varphi_n > 0 \) is a productivity parameter for variety-expanding R&D and \( \phi_n \in (0, 1) \) captures the duplication externality in horizontal innovation. The total number of inventions created at time \( t \) is

\[
\hat{n}_t = \varphi_n (h_{n,t})^{\phi_n}.
\] (20)

## 3 Decentralized equilibrium

The equilibrium is a time path \( \{y_{t}(i), l_t, h_{q,t}, h_{n,t}, r_t, p_t(i), w_{l,t}, w_{h,t}, v_{n,t}, v_{1,t}, v_{2,t}\}, \)

\( t \geq 0 \). Also, at each instant of time,

- households maximize utility taking \( \{r_t, p_t(i), w_{l,t}, w_{h,t}\} \) as given;
- production firms produce \( \{y_{t}(i)\} \) and choose \( \{p_t(i)\} \) to maximize profit taking \( \{w_{l,t}, w_{h,t}\} \) as given;
- vertical-innovation firms choose \( \{h_{q,t}\} \) to maximize expected profit taking \( \{w_{h,t}, v_{1,t}\} \) as given;
- horizontal-innovation firms choose \( \{h_{n,t}\} \) to maximize profit taking \( \{w_{h,t}, v_{n,t}\} \) as given;
- the low-skill labor market clears such that \( n_t^* l_t = L_t \); and
- the high-skill labor market clears such that \( h_{n,t} + n_t^* h_{q,t} = 1 \).
3.1 Stationary equilibrium

We focus on a stationary equilibrium, in which the number of active varieties is constant. Substituting (20) into (3) yields
\[ \dot{n}_t^* = \varphi_n(h_n)\phi_n - \delta n_t^*. \]
Therefore, \( \dot{n}_t^* = 0 \) implies that
\[ n^* = \frac{n}{\delta} = \frac{\varphi_n(h_n)\phi_n}{\delta}. \]  
(21)
The number of production workers per variety is
\[ l = \frac{L}{n^*} = \frac{\delta L}{\varphi_n(h_n)\phi_n}. \]  
(22)
Let us choose low-skill labor as the numeraire (i.e., \( w_{l_t} = 1 \) for all \( t \)). Then, combining (5), (7) and (9) shows that \( r = \rho \) from (6) and \( \pi_t / \pi_t = 0 \) from (10). Applying the stationary equilibrium conditions on (11), (12) and (16) yields
\[ v_1 = \frac{(1-s)\pi + \lambda v_2}{\rho + \delta + \lambda} = \frac{\pi}{\rho + \delta + \lambda} \left( 1 - s + s \frac{\lambda}{\rho + \delta + \lambda} \right), \]  
(23)
\[ v_n = \frac{\pi + \lambda v_2}{\rho + \delta + \lambda} = \frac{\pi}{\rho + \delta + \lambda} \left( 1 + s \frac{\lambda}{\rho + \delta + \lambda} \right). \]  
(24)
(24) shows that the value of a new variety \( v_n \) is increasing in \( s \) for a given innovation rate \( \lambda \) because a larger \( s \) allows the variety inventor to extract more profit from the next innovator. In contrast, (23) shows that the value of a productivity improvement \( v_1 \) is decreasing in \( s \) for a given \( \lambda \) because of the backloading effect \( \lambda / (\rho + \delta + \lambda) < 1 \). In other words, delaying the income stream reduces its expected present value due to discounting \( \rho \) and the possibility of obsolescence \( \delta \).\(^{23}\)

Substituting (23) and (24) into \( v_1 \varphi_q = v_n \varphi_n \) from (15) and (19) yields
\[ (h_n)^{1-\phi_n} = \left( \frac{\varphi_n \rho + \delta + (1+s)\varphi_q(h_q)^{\phi_q}}{\varphi_q (1-s)(\rho + \delta) + \varphi_q(h_q)^{\phi_q}} \right) (h_q)^{1-\phi_q}. \]  
(25)
\(^{23}\)At the first glance, the asymmetric effect of \( s \) on \( v_n \) and \( v_1 \) appears to crucially depend on the assumption that a new variety does not infringe any patent. However, this is not true. Suppose a new variety infringes with a probability \( \theta \). Then, it is easy to see that so long as \( \theta < \lambda / (\rho + \delta + \lambda) \), \( v_n \) is still increasing in \( s \) for a given \( \lambda \). Therefore, the key assumption here is that horizontal innovation carries a much smaller chance of patent infringement than vertical innovation.
We will refer to (25) as the *arbitrage condition*. To close the model, we manipulate $h_{n,t} + n_t^* h_{q,t} = 1$ to derive

$$\frac{\delta(1-h_n)}{\varphi_n(h_n)^{\phi_n}} = h_q. \quad (26)$$

We will refer to (26) as the *resource constraint*. The equilibrium allocation of high-skill labor is implicitly determined by solving (25) and (26). Taking the total differentials of (26) yields

$$\frac{dh_n}{dh_q} = -\left(\frac{1-h_n}{h_n + \phi_n(1-h_n)}\right) \frac{h_n}{h_q} < 0. \quad (27)$$

In other words, the resource constraint describes a negative relationship between $h_n$ and $h_q$. As for the arbitrage condition in (25), $h_q$ has opposing effects on the arbitrage condition. On one hand, an increase in $h_q$ decreases $\varphi_q$. For a given value of $v_n/v_1$, $h_n$ must rise and $\varphi_n$ must fall to balance $v_1 \varphi_q = v_n \varphi_n$. On the other hand, a larger $h_q$ increases $\lambda$ and decreases $v_n/v_1$ when $s > 0$. If this latter effect is strong enough, it may lead to a decrease in $h_n$. Taking the total differentials of (25) yields

$$\frac{dh_n}{dh_q} = \frac{1}{1-\phi_n} \left(1 - \phi_q - \phi_q \frac{s^2(\rho + \delta)}{\rho + \delta + (1 + s)\varphi_q(h_q)^{\phi_q}} \frac{\varphi_q(h_q)^{\phi_q}}{(1-s)(\rho + \delta) + \varphi_q(h_q)^{\phi_q}}\right) \frac{h_n}{h_q}. \quad (28)$$

(28) shows that $dh_n/dh_q$ must be positive when $h_q$ equals zero or becomes sufficiently large. However, at intermediate values of $h_q$, it is possible for $dh_n/dh_q$ to be negative. In this case, there may be multiple equilibria. To rule out multiple equilibrium, which is not the focus of this study, Lemma 2 derives the parameter condition under which (28) is always positive, which is sufficient to ensure that the stationary equilibrium is unique. Let’s define a parameter threshold $\bar{\phi}_q \equiv [1 - 0.5s^2/(1 + \sqrt{1-s^2})] \in [0.5, 1]$.

**Lemma 2** If $\phi_q < \bar{\phi}_q$, then $dh_n/dh_q > 0$ in (28) $\forall h_q > 0$.

**Proof.** See the Appendix A. ■
Figure 1 plots (25) and (26) in the \((h_q, h_n)\) space. The resource constraint (RC) is negatively sloped while the arbitrage condition (AC) is positively sloped given the parameter condition in Lemma 2. Therefore, if an equilibrium exists, it must be unique. Also, a larger \(s\) increases the market value of a new variety and decreases that of a quality improvement; consequently, horizontal R&D \(h_n\) rises and vertical R&D \(h_q\) falls. Given this intuitive result (summarized in Proposition 1), the next section uses the growth-theoretic framework to analyze the effects of the profit-division rule on economic growth and social welfare.

**Proposition 1** Given \(\phi_q < \phi_q\), there exists a unique equilibrium \((h_q, h_n)\). The equilibrium \(h_n(s)\) is increasing in \(s\) while \(h_q(s)\) is decreasing in \(s\).

**Proof.** At \(h_q = 0, h_n = 0\) in (25) and \(h_n = 1\) in (26). As \(h_q\) approaches infinity, \(h_n\) in (26) approaches zero. Therefore, (25) and (26) must cross exactly once given Lemma 2. An increase in \(s\) shifts up (25) in the \((h_q, h_n)\) space leading to an increase in \(h_n\) and a decrease in \(h_q\). See Figure 1. \(\blacksquare\)

## 4 Effects on growth and welfare

In this section, we analyze the effects of profit division between sequential innovators on economic growth and social welfare. We firstly derive the growth-maximizing profit-division rule and then the welfare-maximizing rule. Finally, we compare them and characterize the condition under which one is above the other.

### 4.1 The growth-maximizing profit-division rule

To derive the balanced growth rate of the consumption index, we substitute (7) into (2) to obtain

$$\ln c_t = \int_0^{n^*} (q_t(i) \ln z + \ln l(i))di = \left(n^* \int_0^t \lambda_r d\tau\right) \ln z + n^* \ln l.$$

16
The second equality of (29) is obtained by (i) applying symmetry $l(i) = l$ from (10), (ii) normalizing $q_0(i) = 0$ for all $i$, and (iii) using the law of large numbers that implies $\int_0^{n^*} q_t(i) di = n^* \int_0^t \lambda_r d\tau$\textsuperscript{24} Differentiating (29) with respect to time yields the balanced growth rate of the consumption index given by
\[ g \equiv \frac{\dot{c}_t}{c_t} = n^* \lambda \ln z, \tag{30} \]
where the steady-state number of varieties is $n^* = \varphi_n(h_n)^{\delta_n} / \delta$ and the arrival rate of productivity improvement in each industry is $\lambda = \varphi_q(h_q)^{\delta_q}$. To see why the equilibrium growth rate depends on the number of varieties, let’s consider the symmetric case of (2) given by $\ln c_t = n \ln y_t(i)$. Differentiating $\ln c_t$ with respect to time yields $g = n^* y_t(i) / y_t(i)$. In other words, for a given quality growth rate of each variety, increasing the number of varieties causes the aggregate consumption index to grow at a higher rate\textsuperscript{25}

Given that increasing $s$ has a positive effect on $n^*$ and a negative effect on $\lambda$, there is generally a growth-maximizing profit-division rule. Differentiating the log of (30) with respect to $s$ yields
\[ \frac{1}{g} \frac{\partial g}{\partial s} = \frac{\phi_n}{h_n} \frac{\partial h_n}{\partial s} + \frac{\phi_q}{h_q} \frac{\partial h_q}{\partial s}, \tag{31} \]
where $\partial h_n / \partial s > 0$ and $\partial h_q / \partial s < 0$ from Proposition 1. From (27), we can derive
\[ \frac{1}{h_n} \frac{dh_n}{ds} = -\frac{1}{h_q} \left( \frac{1 - h_n}{h_n + \phi_n(1 - h_n)} \right) \frac{dh_q}{ds}. \tag{32} \]
Substituting (32) into (31) yields
\[ \frac{1}{g} \frac{\partial g}{\partial s} = -\frac{1}{h_q} \left( \frac{\phi_n(1 - h_n)}{h_n + \phi_n(1 - h_n) - \phi_q} \right) \frac{dh_q}{ds}. \tag{33} \]

\textsuperscript{24}Note that at each instant of time, the average quality of new varieties is the same as the average quality of obsolete varieties because they are drawn from the same quality distribution. In Appendix B, we derive an expression for $\ln c_t$ when $n^*_t$ varies over time.

\textsuperscript{25}It is useful to note that this result of horizontal innovation affecting long-run growth does not rely on a stationary number of varieties. In the case of a growing number of varieties, horizontal innovation would still have an effect on long-run growth if the long-run variety growth rate is endogenous. However, it is common for studies on R&D-based growth models with vertical and horizontal innovation to assume a setup in which the long-run variety growth rate is equal to the exogenous population growth rate for the purpose of eliminating scale effects.
Therefore,
\[ \frac{\partial g}{\partial s} > 0 \Leftrightarrow h_n(s) < \Phi \equiv \frac{\phi_n(1 - \phi_q)}{\phi_q + \phi_n(1 - \phi_q)}. \tag{34} \]

In order to have a better understanding of (34), we can maximize (30) by directly choosing \( h_n \) and \( h_q \) subject to (26). Substituting \( \lambda = \varphi_q(h_q)^{\phi_q} \) and \( h_q = (1 - h_n)/n^* \) into (30) yields \( g = (n^*)^{1-\phi_n}(1 - h_n)^{\phi_n}\varphi_q\ln z \), where \( n^* = \varphi_n(h_n)^{\phi_n}/\delta \) from (21). It is easy to show that the growth-maximizing \( h_n \) is given by \( \Phi \), which is increasing in \( \phi_n \) and decreasing in \( \phi_q \). In other words, as horizontal R&D exhibits a less severe degree of decreasing returns to scale (i.e., a larger \( n \)) or as vertical R&D exhibits a more severe degree of decreasing returns to scale (i.e., a smaller \( q \)), the economy should allocate more research labor to horizontal R&D for the purpose of growth maximization. Therefore, the growth-maximizing profit-division rule \( s_g \equiv \arg \max g(s) \) is characterized by moving the equilibrium \( h_n(s_g) \) to as close to \( \Phi \) as possible.

**Proposition 2** If an interior \( s_g \) exists, it is implicitly defined by \( h_n(s_g) = \Phi \). If \( h_n(0) > \Phi \), then \( s_g = 0 \). If \( h_n(1) < \Phi \), then \( s_g = 1 \).

**Proof.** Note (33) and (34). Also, recall that \( h_n(s) \) is increasing in \( s \).

### 4.2 The welfare-maximizing profit-division rule

To derive the steady-state welfare,\(^{26}\) we normalize the time index such that time 0 is the instant when the economy reaches the stationary equilibrium. In this case, (1) becomes \(^{27}\)

\[ U = \frac{1}{\rho} \left( \ln c_0 + \frac{q}{\rho} \right) = \frac{1}{\rho} \left( n^* \ln l + \frac{n^* \lambda \ln z}{\rho} \right), \tag{35} \]

\(^{26}\)In this section, we restrict our attention to steady-state welfare. A more complete welfare analysis would take into account the evolution of households’ utility during the transitional path from the initial state to the steady state, and we will perform this analysis numerically in the next section. However, such an analysis is analytically much more complicated. Therefore, we firstly follow the usual treatment in the literature to derive the optimal patent policy that maximizes steady-state welfare. See, for example, Acemoglu and Akcigit (2008), Futagami and Iwaisako (2003, 2007) and Grossman and Lai (2004).

\(^{27}\)(35) is based on the normalization that \( q_0(i) = 0 \) for all \( i \). If we modify this normalization to \( q_0(i) = q > 0 \) for all \( i \), then there will be an extra term \( n^* q \ln z \) inside the bracket in (35). Therefore, \( q > 0 \) has the same effect as a larger \( L \) on steady-state welfare.
where \( l = L/n^* \) is decreasing in \( s \). In other words, social welfare is determined by the growth rate \( g \) as well as the initial level of consumption \( \ln c_0 \). Because of this additional level effect, the welfare-maximizing profit-division rule is generally different from the growth-maximizing rule. When \( s \) increases, it creates a positive effect as well as a negative effect on \( \ln c_0 = n^* \ln l \). By increasing \( h_n \) and hence \( n^* \), a larger \( s \) increases the number of varieties available for consumption on one hand and decreases the output per variety on the other. Differentiating \( \ln c_0 \) with respect to \( s \) yields

\[
\frac{\partial \ln c_0}{\partial s} = (\ln l - 1) \frac{\partial n^*}{\partial s}, \tag{36}
\]

where \( n^* = \varphi_n(h_n)^{\phi_n}/\delta \) so that \( \partial n^*/\partial s > 0 \). Therefore,

\[
\frac{\partial \ln c_0}{\partial s} > 0 \iff h_n(s) < \Delta \equiv \left( \frac{\delta L}{\varphi_n e} \right)^{1/\phi_n}, \tag{37}
\]

where \( e = \exp(1) \). In other words, the level of \( h_n \) that maximizes initial consumption is given by \( \Delta \). (22) shows that for a given \( (h_n)^{\phi_n} \), a larger \( \delta L/\varphi_n \) increases \( l \), so that \( h_n \) can be larger while initial consumption still rises.

Differentiating (35) with respect to \( s \) yields

\[
\frac{\partial U}{\partial s} = \frac{1}{\rho} \left( \frac{\partial \ln c_0}{\partial s} + \frac{1}{\rho} \frac{\partial g}{\partial s} \right). \tag{38}
\]

Denote the welfare-maximizing profit-division rule by \( s_u \equiv \arg \max U(s) \). In Proposition 3, we show that

\[
s_u \geq s_g \iff \Delta \geq \Phi. \tag{39}
\]

Intuitively, the welfare-maximizing \( h_n \) balances between the growth effect and the initial-level effect on welfare. Therefore, it is a weighted average of \( \Delta \) and \( \Phi \). If \( \Delta \geq \Phi \), then the welfare-maximizing \( h_n \) is above the growth-maximizing \( h_n \), and vice versa. Given that \( h_n(s) \) is increasing in \( s \), \( \Delta \geq \Phi \) would also imply \( s_u \geq s_g \).

**Proposition 3** The welfare-maximizing profit-division rule \( s_u \) is below (above) the growth-maximizing profit-division rule \( s_g \) if \( \Delta \) is smaller (larger) than \( \Phi \).
Proof. From (34), we know that $\partial g/\partial s = 0$ at $h_n(s) = \Phi$. From (37), we know that $\partial \ln c_0/\partial s = 0$ at $h_n(s) = \Delta$. Suppose $\Delta = \Phi$. Then, (38) shows that $s_u = s_g$. If $\Delta \geq (\leq)\Phi$, then $s_u \geq (\leq)s_g$ because $h_n(s)$ is increasing in $s$.

Finally, we discuss how the supply of unskilled labor $L$ affects the welfare-maximizing profit-division rule. From (25) and (26), we see that neither the arbitrage condition nor the resource constraint depend on $L$. Therefore, the supply of unskilled labor has no effect on the growth-maximizing profit-division rule. Furthermore, given that $\Delta$ is increasing in $L$, it must be the case that $s_u$ is increasing in $L$. Intuitively, a larger supply of unskilled labor increases output per variety and hence magnifies the positive effect of $n^*$ on the initial level of consumption $\ln c_0 = n^*\ln L - n^*\ln n^*$ through the term $n^*\ln L$. Given that the welfare-maximizing $s_u$ is increasing in $L$ while the growth-maximizing $s_g$ is independent of $L$, we have the following result illustrated in Figure 2. Let’s firstly define a threshold value of $L$ given by $\tilde{L} \equiv \varphi_n\Phi^{\phi_n}e/\delta$.

Corollary 1 If $L$ is smaller (larger) than $\tilde{L}$, then $s_u$ is below (above) $s_g$.

Proof. This is an implication of Proposition 3 because $L \leq \varphi_n\Phi^{\phi_n}e/\delta$ is equivalent to $\Delta \leq \Phi$. ■

5 Quantitative analysis

In this section, we calibrate the model to illustrate quantitatively the growth and welfare effects of the profit-division rule. We firstly evaluate the effects of increasing $s$ from 0 to 1 on steady-state welfare. Then, we simulate the transition dynamics to compute the complete welfare changes. Specifically, we consider two types of policy reform (i) an immediate increase in $s$ and (ii) a gradual increase in $s$. 20
5.1 Steady-state welfare

For the structural parameters, we either consider conventional parameter values or calibrate their values by using empirical moments in the US before the patent-policy reform in 1982. For the discount rate $\rho$, we set it to 0.03. For the R&D externality parameters $\phi_q$ and $\phi_n$, we consider the symmetric case of $\phi = \phi_q = \phi_n$ and follow Jones and Williams (2000) to consider a value of $\phi = 0.5$.\(^{28}\) Similarly, we consider the symmetric case of $\varphi = \varphi_q = \varphi_n$ for R&D productivity as in Gersbach et al. (2009).\(^{29}\) To calibrate the values of the remaining structural parameters $\varphi, \delta, z$ and $L$, we use the following four empirical moments (i) the arrival rate of vertical innovation, (ii) the average growth rate of total factor productivity, (iii) R&D as a share of GDP, and (iv) the ratio of R&D scientists and engineers to labor force. For (i), we follow Acemoglu and Akcigit (2008) to consider an innovation-arrival rate of $\lambda = 0.33$. For (ii), we consider a value of $g = 1.5\%$. For (iii), we use a value of $R&\text{D}/GDP = \frac{w_h}{(w_h + w_l L + n^\pi)} = 1.5\%$. For (iv), there were 711.8 thousands full-time equivalent R&D scientists and engineers in the US in 1982,\(^{30}\) and there were 110.2 millions people in the US labor force in 1982. Given these empirical moments, we have the following calibrated values $\{\varphi, \delta, z, L\} = \{0.64, 0.12, 1.02, 153.8\}$.

<table>
<thead>
<tr>
<th>$s$</th>
<th>0.0</th>
<th>0.2</th>
<th>0.4</th>
<th>0.6</th>
<th>0.8</th>
<th>1.0</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\lambda$</td>
<td>0.33</td>
<td>0.30</td>
<td>0.27</td>
<td>0.25</td>
<td>0.22</td>
<td>0.18</td>
</tr>
<tr>
<td>$g$</td>
<td>1.500%</td>
<td>1.513%</td>
<td>1.505%</td>
<td>1.474%</td>
<td>1.413%</td>
<td>1.301%</td>
</tr>
<tr>
<td>$U$</td>
<td>388.1</td>
<td>417.4</td>
<td>445.5</td>
<td>473.0</td>
<td>500.8</td>
<td>530.1</td>
</tr>
</tbody>
</table>

\(^{28}\)While Jones and Williams (2000) use the empirical estimates of the social return to R&D to show that a lower bound for $\phi$ is 0.5, Kortum’s (1992) estimated value for a parameter similar to $\phi$ is 0.2. Therefore, we use $\phi = 0.5$ as our benchmark.

\(^{29}\)In this calibration exercise, we consider the benchmark case of symmetric R&D parameters because a more detailed calibration requires disaggregate data on vertical and horizontal R&D. Unfortunately, we do not know of such data. However, if we follow the interpretation of Aghion and Howitt (1996) to treat horizontal R&D mainly as basic research and vertical R&D as applied research, then we can consider the data on basic R&D as a benchmark. According to OECD: Main Science and Technology Indicators, basic R&D is about 0.33% of US GDP in 1982. In our model’s calibration, about 26% of high-skill labor is allocated to horizontal R&D implying that horizontal R&D as a share of GDP is about 0.39%. Therefore, the calibration based on symmetric R&D parameters is roughly in line with the data.

\(^{30}\)This data is obtained from National Science Foundation. See the number of full-time equivalent R&D scientists and engineers in the US.
Table 1 shows that an increase in $s$ would stifle vertical innovation by decreasing the arrival rate of productivity improvements. Despite the increase in horizontal innovation, the overall growth rate eventually decreases. This finding is consistent with the recent concerns about patent protection stalling the innovation process. However, Table 1 also suggests an interesting possibility that despite the lower growth rate, steady-state welfare $U$ in (35) increases due to the higher rate of horizontal innovation.\textsuperscript{31,32} This illustrative exercise suggests the importance of taking into consideration the stimulating effect of $s$ on horizontal innovation for a proper welfare analysis.

\section*{5.2 Immediate patent reform}

In the previous section, we evaluated the effects of an increase in $s$ on steady-state welfare. However, such an analysis neglects the welfare changes during the transition path. Therefore, in this section, we simulate the transition dynamics of the model.\textsuperscript{33} Given the transition path of the consumption index, we can then evaluate the complete welfare effects of an immediate increase in $s$ from $s = 0$ to $s \in \{0.2, 0.4, 0.6, 0.8, 1.0\}$. Comparing Tables 1 and 2, we see that increasing $s$ would improve welfare even taking into consideration transition dynamics. However, the magnitude of the welfare improvement is smaller than in the case of steady-state welfare.

<table>
<thead>
<tr>
<th>$s$</th>
<th>0</th>
<th>0.2</th>
<th>0.4</th>
<th>0.6</th>
<th>0.8</th>
<th>1.0</th>
</tr>
</thead>
<tbody>
<tr>
<td>$U(\text{transition})$</td>
<td>388.1</td>
<td>411.8</td>
<td>434.4</td>
<td>456.3</td>
<td>478.0</td>
<td>500.4</td>
</tr>
</tbody>
</table>

\textsuperscript{31}It is useful to note that this finding of a welfare gain is robust to the normalization of $q_0(i) = 0$ for all $i$. In the case of $q_0(i) = q > 0$ for all $i$, the welfare gain would have been more substantial because $q > 0$ has the same effect as a larger $L$ as discussed before.

\textsuperscript{32}We have also considered a hypothetical value of $s = 1.1$ and find that welfare continues to increase in $s$. This result also applies to the subsequent results with transition dynamics. However, a potential problem with $s > 1$ is that if patent infringement occurs only when an entrant launches her product in the market (rather than when she comes up with the innovation), she may not have the incentives to launch her high-quality product to avoid paying the penalty to the incumbent. If every subsequent entrant acts in this way, then vertical innovation would come to a halt.

\textsuperscript{33}See Appendix B for a description of the dynamic system and the numerical algorithm.
5.3 Gradual patent reform

In the previous section, we evaluated the welfare effects of an immediate increase in $s$. However, in the US, the patent reform may be more accurately described as a gradual reform. For example, in 1982, the US Congress established the Court of Appeals for the Federal Circuit (CAFC) as a centralized appellate court for patent cases. "Over the next decade, in case after case, the court significantly broadened and strengthened the rights of patent holders."\(^{34}\) Furthermore, the Ginarte-Park index (described in Section 1) shows that the strength of patent protection in the US gradually increases from 3.8 in 1975 to 4.9 in 1995.\(^{35}\)

<table>
<thead>
<tr>
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<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>United States</td>
<td>3.83</td>
<td>4.35</td>
<td>4.68</td>
<td>4.68</td>
<td>4.88</td>
<td>4.88</td>
<td>4.88</td>
</tr>
</tbody>
</table>

Therefore, in this section, we evaluate the welfare effects of a gradual increase in $s$ from $s = 0$ to $\bar{s} \in \{0.2, 0.4, 0.6, 0.8, 1.0\}$. Following Cozzi and Galli (2009), we consider a law of motion for $s_t$ given by

$$s_t = \psi(\bar{s} - s_t), \quad (40)$$

where the parameter $\psi \in (0, 1)$ determines the speed of the patent reform. In the numerical exercise, we consider $\psi = 0.05$ for illustrative purposes. Table 4 shows that a gradual increase in $s$ would improve social welfare but by a smaller magnitude than an immediate increase in $s$. Furthermore, the welfare gain is increasing in $\psi$ (i.e., increasing in the speed of reform). As $\psi$ approaches one, the welfare gain becomes the same as in Section 5.2.

<table>
<thead>
<tr>
<th>$s$</th>
<th>0.0</th>
<th>0.2</th>
<th>0.4</th>
<th>0.6</th>
<th>0.8</th>
<th>1.0</th>
</tr>
</thead>
<tbody>
<tr>
<td>$U(\psi = 0.05)$</td>
<td>388.1</td>
<td>404.7</td>
<td>420.8</td>
<td>436.3</td>
<td>451.6</td>
<td>467.1</td>
</tr>
</tbody>
</table>

\(^{34}\)Ja\'fe and Lerner (2004, p. 9-10).

\(^{35}\)The Ginarte-Park index is an aggregate measure of patent rights rather than a direct measure of the profit-division rule. Although an empirical measure of "$s" is not available, the anecdotal evidence from Ja\'fe and Lerner (2004) seems to suggest that it increases gradually in the US rather than once and for all in the early 1980’s.
6 Conclusion

This study develops a simple growth model to shed some light on an often debated question that is whether patent protection stimulates or stifles innovation. We show that both sides of the argument are valid. Specifically, protecting incumbents at the expense of entrants would stimulate horizontal innovation but stifle vertical innovation, and the opposite occurs when entrants are protected against incumbents. Although the distinction between vertical and horizontal innovation is blurred in reality, our point is still valid in the sense that patent protection has asymmetric effects on different types of innovation that have different chances of patent infringement, and hence, the traditional tradeoff of optimal patent protection needs to be modified to take into account this asymmetric effect of patent policy. In other words, the optimal patent policy should be innovation-specific. If vertical (horizontal) innovation is crucial to social welfare, then a more frontloading (backloading) profit-division rule should be implemented. Furthermore, if we follow Aghion and Howitt (1996) to treat horizontal R&D as basic research and vertical R&D as applied research, then our finding implies that a gradual increase in the bargaining power of the basic researchers could be welfare-improving, and this finding is consistent with the two-stage R&D analysis in Cozzi and Galli (2009), who consider a transition to more upstream bargaining power.

Finally, in this study, we have considered a stylized growth model for analytical tractability, and the numerical exercises are for illustrative purposes. Therefore, it would be interesting for future studies to develop a more general dynamic general-equilibrium model to obtain more precise quantitative implications of strengthening patent protection.
References


Appendix A: Proofs

Proof of Lemma 1. From (23), the value of a quality improvement is \( v_1 = \frac{\pi}{\rho+\delta+\lambda} \left( 1 - s + s \frac{\lambda}{\rho+\delta+\lambda} \right) \) for a firm that does not own the previous innovation. For an incumbent (i.e., a firm that owns the previous innovation), the incremental value of a quality improvement is \( v_I = \frac{\pi}{\rho+\delta+\lambda} \left( 1 + s \frac{\lambda}{\rho+\delta+\lambda} \right) - v_2. \)\(^{36}\) The first term in \( v_I \) reflects that the firm’s new product infringes its own patent and hence it does not have to pay any licensing fee. The second term (i.e., \(-v_2\)) reflects that the incumbent’s old invention loses the opportunity to extract profit from the new entrant. Substituting \( v_2 = \frac{\pi}{\rho+\delta+\lambda} s \) into \( v_I \) yields \( v_I = v_1 \) for \( s \in [0, 1] \), so that the incumbent is indifferent as to where to target innovation. As a result, all the aggregate variables behave as if quality improvement is targeted only by the entrants (i.e., the Arrow displacement effect).\(^{37}\)

Proof of Lemma 2. Let’s firstly define a new variable \( x \equiv \varphi_q(h_q)^{\theta_q} \) and a new function

\[
f(x) \equiv \frac{1}{\rho + \delta + (1 + s)x} \left( \frac{x}{(1 - s)(\rho + \delta) + x} \right).
\]

Simple differentiation yields

\[
\arg \max f(x) = (\rho + \delta) \sqrt{\frac{1 - s}{1 + s}}.
\]

\(^{36}\)To be consistent with the assumption of no market-power consolidation, an upper bound of \( z \) is imposed on the markup, so that \( \pi \) is the same in \( v_1 \) and \( v_I \). In the case of market-power consolidation, the markup would be given by \( z^2 \) regardless of whether or not the two generations of quality improvement are owned by the same firm, so that \( \pi \) would be the same in \( v_1 \) and \( v_I \) as well.

\(^{37}\)This new interpretation of the Arrow effect is developed by Cozzi (2007), who shows that the incumbent’s current invention faces the same probability of being displaced regardless of whether or not an incumbent targets innovation at her own industry. Under the traditional interpretation (i.e., when an incumbent obtains a new invention, she loses the value of the old invention), it should be \( v_1 \) (instead of \( v_2 \)) that is subtracted from \( v_I \). In this case, \( v_I = \frac{\pi}{\rho+\delta+\lambda} \left( 1 + s \frac{\lambda}{\rho+\delta+\lambda} \right) - v_1 = \frac{\pi}{\rho+\delta+\lambda} s \), and hence \( v_I < v_1 \leftrightarrow s < s \equiv \frac{\rho+\delta+\lambda}{2(\rho+\delta)\lambda} \in [0.5, 1] \). Therefore, when \( s < s \), quality improvement is targeted by entrants only, so that the Arrow displacement effect is again present.
Given that \( \frac{dh_n}{dh_q} \) in (28) is decreasing in \( f(x) \), maximizing \( f(x) \) is equivalent to minimizing the bracketed term in (28). Substituting (A2) into (28) yields

\[
\frac{dh_n}{dh_q} = \frac{1}{1 - \phi_n} \left( 1 - \phi_q - \phi_q \frac{s^2}{2 - s^2 + 2\sqrt{1 - s^2}} \right) \frac{h_n}{h_q}.
\]

(A3)

Manipulating (A3) shows that \( \phi_q < \left[ 1 - 0.5s^2 / (1 + \sqrt{1 - s^2}) \right] \in [0.5, 1] \) implies \( \frac{dh_n}{dh_q} > 0 \) in (28) for any value of \( h_q > 0 \). □
Appendix B: Transition dynamics

The system of equations that characterizes the dynamics of the model is as follows.

\[\dot{n}_t^* = \varphi_n(h_{n,t})^{\phi_n} - \delta n_t^* \quad \text{(B1)}\]

\[\dot{\zeta}_t / \zeta_t = \rho - r_t \quad \text{(B2)}\]

\[\dot{v}_{2,t} = (r_t + \lambda_t + \delta)v_{2,t} - s\pi_t \quad \text{(B3)}\]

\[\dot{v}_{1,t} = (r_t + \lambda_t + \delta)v_{1,t} - \lambda_t v_{2,t} - (1 - s)\pi_t \quad \text{(B4)}\]

\[\dot{v}_{n,t} = (r_t + \lambda_t + \delta)v_{n,t} - \lambda_t v_{2,t} - \pi_t \quad \text{(B5)}\]

\[\pi_t = \left(\frac{z - 1}{z}\right) \frac{1}{\zeta_t} \quad \text{(B6)}\]

\[\lambda_t = \varphi_q(h_{q,t})^{\phi_q} \quad \text{(B7)}\]

\[v_{1,t} \varphi_q(h_{q,t})^{\phi_q-1} = v_{n,t} \varphi_n(h_{n,t})^{\phi_n-1} \quad \text{(B8)}\]

\[h_{n,t} + n_t^* h_{q,t} = 1 \quad \text{(B9)}\]

\[n_t^* l_t = L \quad \text{(B10)}\]

\[\pi_t = (z - 1) w_{l,t} l_t = \left(\frac{z - 1}{z}\right) \frac{1}{\zeta_t} \implies zw_{l,t} l_t = \frac{1}{\zeta_t} \quad \text{(B11)}\]

Finally, we choose \(l_t\) as the numeraire by setting \(w_{l,t} = 1\). The endogenous variables in this system are \(\{n_t^*, \zeta_t, v_{2,t}, v_{1,t}, v_{n,t}, \pi_t, \lambda_t, h_{q,t}, h_{n,t}, l_t, r_t\}\).

In all our numerical simulations, in order to simulate the dynamic transition from one steady state to another, we first compute the initial steady state and the final steady state, associated with the initial and final level of \(s\); then we discretize all the differential equations in system (B1)-(B11), and plug them as well as the remaining equation restrictions in a .mod file, which allows Dynare to apply its deterministic routines, needed to compute the dynamic rational expectations equilibrium transition from the initial to the final steady state. Since Dynare also analyses the eigenvalues of the Jacobian matrix at the final steady state, while simulating the transitional path we always make sure that in all our simulations the conditions for the determinacy of the steady state are satisfied, that is the number of stable eigenvalues is equal to the number of predetermined variables. Hence, all the transitional paths we have obtained are along the unique equilibrium of the economy analyzed.
In order to calculate the complete change in welfare, we need to keep track of the evolution of the consumption index.

\[
\ln c_t = \int_0^{n_t^*} (q_t(i) \ln z + \ln l_t(i))di = \left(\int_0^{n_t^*} q_t(i)di\right) \ln z + n_t^* \ln l_t. \quad \text{(B12)}
\]

Normalizing \(q_0(i) = 0\) for all \(i\), we can re-express the level of aggregate technology as

\[
\int_0^{n_t^*} q_t(i)di = \int_0^t n^*_t \lambda_r d\tau + \int_0^\tau n^*_r \left(\int_0^v \lambda_v dv\right) d\tau. \quad \text{(B13)}
\]

The first term on the right hand side of (B13) is the accumulated number of productivity improvements that have occurred from time 0 to time \(t\). The second term on the right hand side of (B13) is the change in aggregate technology due to the introduction of new varieties net of obsolescence. Using the data generated by Dynare, we could then compute the discretized version of the welfare integral, which allowed the welfare experiments reported in the tables of Section 5.

Notice that by normalizing \(q_0(i) = 0\) for all \(i\), in light of (B13), we are minimizing the effect of \(n_t^*\) on welfare. This proves the robustness of the welfare comparisons in Tables 2 and 4. Given that \(n_t^*\) increases from the initial steady state to the new steady state in our numerical exercises, any alternative positive level of the \(q_0(i)\)’s would imply a higher transitional welfare effect of an increase in \(s\).
Figure 1: Stationary equilibrium

Figure 2: Growth-maximizing and welfare-maximizing profit-division rules
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