## Code-Based Cryptography with the Subspace Metric

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## Main idea of code-based cryptosystems

- Decoding a random linear code is a hard problem.
- Public key/information: the parity check matrix of a random (looking) linear code, and a syndrome
- Secret: the solution to the corresponding syndrome decoding problem: usually a low-weight error vector (and/or the corresponding message/codeword)

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### Various weights:

- Hamming weight
- rank weight
- Lee weight
- etc. (homogeneous weight, sum rank weight)

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### $\implies$ we can relax or generalize both of the above

But what do we really need?

- We need an efficient representation of the code (e.g. by linearity).
- ② If we do not think about weights/distances any more, it is not code-based crypto.
- **3** For PKE we need an efficient decoding algorithm.
- For identification schemes decoding is not necessary. But we need transitive "linear" maps on the spheres (in the existing schemes), and identifiers of the cosets (e.g. syndromes).

How could we use the subspace metric?

## Quick reminder

### Definition

Denote by  $\mathcal{P}_q(n)$  the set of all subspaces of  $\mathbb{F}_q^n$  and by  $\mathcal{G}_q(k,n)$  the set of all k-dimensional subspaces of  $\mathbb{F}_q^n$  ("Grassmannian").

- **4** A subset  $C \subseteq \mathcal{P}_q(n)$  is called a **subspace code**. If  $C \subseteq \mathcal{G}_q(k, n)$ , then it is also called a **constant-dimension code**.
- 2 The subspace distance on  $\mathcal{P}_q(n)$  is defined as

$$d_S(\mathcal{U}, \mathcal{V}) := \dim(\mathcal{U}) + \dim(\mathcal{V}) - 2\dim(\mathcal{U} \cap \mathcal{V}).$$

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 $<sup>^{1} \</sup>mathrm{including}$  multi-level construction and spread codes

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  - ▶ lifted rank-metric codes¹ generator matrix of the rank-metric code
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  - $\blacktriangleright$  orbit codes generators of the group in  $\mathrm{GL}_n$  defining the orbit code
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- For McEliece/Niederreiter type systems we also need an efficient decoding algorithm:
  - ▶ lifted rank-metric codes Gabidulin code decoders
  - ▶ orbit codes ???

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General Setup for CBC

- 2 CBC with Lifted Rank-Metric Codes
- 3 CBC with Orbit Codes

4 Summary and Conclusions

### McEliece with lifted Gabidulin codes

- Secret key: Gabidulin code  $C_{Gab} \subseteq \mathbb{F}_{q^{n-k}}^{\kappa \times k}$
- Public key: Generator matrix  $G_{pub}$  of  $C_{pub} := \phi(C_{Gab})$
- Encryption (encoding plus random subspace errors):

$$\mathcal{D}_{\rho}(\operatorname{rs}[I_k \mid \underbrace{mG_{pub}}_{\text{expanded over } \mathbb{F}_q}]) \oplus \mathcal{E}$$

such that  $\rho + \dim(\mathcal{E}) \leq t$  (error correction capability)

• Decryption: Use lifted Gabidulin decoder with application of  $\phi^{-1}$ 

 $<sup>^2\</sup>phi$  can be any valid rank-metric disguising function.

## Decoding with transformation to secret code

By Silva-Kschischang (2009), decoding the ciphertext in the received word can be translated to

$$\underset{X \in \mathcal{C}_{pub}}{\operatorname{argmin}} \operatorname{rk} \begin{pmatrix} \hat{L} & X - R \\ 0 & \hat{E} \end{pmatrix} = \underset{X' \in \mathcal{C}_{Gab}}{\operatorname{argmin}} \operatorname{rk} \begin{pmatrix} \bar{L} & X' - \phi^{-1}(R) \\ 0 & \bar{E} \end{pmatrix}$$

which is in turn equivalent to a rank-metric decoding problem with row and column erasures.

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 $(\hat{L},\hat{E},R$  are given by the structure of the cipher vector space;  $\bar{L},\bar{E}$  also depend on  $\phi.)$ 

⇒ For both the receiver and the attacker it is equivalent to a rank-metric decoding problem with row/column erasures.

⇒ Subspace metric not necessary, can just use rank metric.

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## Multiplicative analog of linearity via orbit codes

• Group theoretic (multiplicative instead of additive) analog of linear codes: orbit codes in  $\mathcal{G}_q(k,n)$ 

### Definition

Let  $G \leq \operatorname{GL}_n$  be a group and  $\mathcal{U}_0 \in \mathcal{G}_q(k,n)$ . Then  $\mathcal{U}_0G$  is an orbit code in  $\mathcal{G}_q(k,n)$ .

<sup>&</sup>lt;sup>3</sup>except for the cases where the orbit code is also a lifted MRD or spread code

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- No efficient decoders known (yet)<sup>3</sup>  $\implies$  not usable for McEliece
- But for identification scheme?!

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## Theoretical setup for McEliece with orbit codes

- Secret key: Generators of orbit code  $C_{orb} = U_0G \subseteq G_q(k,n)$
- Public key: Generators of disguised code  $C_{pub} := \phi(C_{orb})$
- Encryption (encoding plus random subspace errors):

$$\mathcal{D}_{\rho}(\operatorname{rs}[I_k \mid \underbrace{mG_{pub}}_{\text{expanded over } \mathbb{F}_q}]) \oplus \mathcal{E}$$

such that  $\rho + \dim(\mathcal{E}) \leq t$  (error correction capability)

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• Decryption: Use orbit decoder with application of  $\phi^{-1}$ 

#### Questions:

- What could  $\phi$  be? It should keep the orbit structure (for representability), but hide the structure of the secret code.
- 2 Do we find orbit codes with an efficient decoder?

## Idea for a subspace metric ZK-ID scheme

- Secret: coset leader  $\mathcal{V} \in \mathcal{G}_q(k, n)$ , s.t.
  - $argmin_{B \in G} d_S(\mathcal{U}_0, \mathcal{V}B) = I_n$
  - $\blacktriangleright d_S(\mathcal{U}_0, \mathcal{V}) = t$

### • Public information:

- ▶ group  $G \leq \operatorname{GL}_n(q)$  and  $\mathcal{U}_0 \in \mathcal{G}_q(k,n)$  (orbit code  $\mathcal{C} := \mathcal{U}_0G$ )
- $\blacktriangleright$  an identifier S of the orbit  $\mathcal{V}G$
- $\triangleright$  distance t
- **Interactive protocol:** Prove to the verifier one of the two per round:
  - $\triangleright$  secret is on the orbit  $\mathcal{V}G$
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### Questions:

- How to implement the interactive protocol (computationally)?
- What could the orbit identifier ( $\cong$  syndrome) be?
- How difficult is the general coset leader decoding problem for orbit codes (  $\implies$  security)?

Ideas and problems with the interactive protocol Let  $E \in GL_n$  such that  $\mathcal{V} = \mathcal{U}_0 E$ .

Hamming metric codes	orbit codes
sample lin. isometry $\tau$ and $u \in \mathbb{F}_q^n$ reveal $y = \tau(u + e)$ and hashes	sample $\sigma$ and $U \in GL_n$ reveal $Y = \sigma(UE)$ and hashes
of $u, \tau(u), uH^{\top}$	of $U, \sigma(U)$ , identifier of $\mathcal{U}_0UG$

# Ideas and problems with the interactive protocol

Let  $E \in GL_n$  such that  $\mathcal{V} = \mathcal{U}_0E$ .

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of $u, \tau(u), uH^{\top}$	of $U, \sigma(U)$ , identifier of $\mathcal{U}_0UG$
1) secret is solution to syndr. eq.	1) secret is on the orbit $V_0G$
reveal $\tau$ , verify that	reveal $\sigma$ , verify that (hashed)
$\operatorname{Hash}(\tau^{-1}(y)H^{\top} - s) = \operatorname{Hash}(uH^{\top})$	identifier of $\mathcal{U}_0\sigma^{-1}(Y)G\odot S$ is
	equal to the one of $\mathcal{U}_0UG$

Need operation  $\odot S$ , mapping identifier of  $\mathcal{U}_0UEG$  to the one of  $\mathcal{U}_0UG$ , and  $\sigma$  with  $d_S(\mathcal{U}_0E,\mathcal{U}_0)=d_S(\mathcal{U}_0\sigma(E),\mathcal{U}_0)$  and  $\sigma(UE)=\sigma(U)\sigma(E)$ .

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	equal to the one of $\mathcal{U}_0UG$
2) secret has weight t	2) secret has distance t to $\mathcal{U}_0$
reveal $e' = \tau(e)$ ,	reveal $E' = \sigma(E)$ ,
verify that $wt(e') = t$ and	verify that $d_S(\mathcal{U}_0E',\mathcal{U}_0)=t$ and
$\operatorname{Hash}(y - e') = \operatorname{Hash}(\tau(u))$	$\operatorname{Hash}(Y(E')^{-1}) = \operatorname{Hash}(\sigma(U))$

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## Essential open problems

- We need a complexity estimate for a generic orbit decoder in  $\mathcal{G}_q(k,n) \implies$  security level
- We need a syndrome-like identifier for the orbits, and a corresponding map  $\odot$  such that we can recover the orbit  $\mathcal{U}_0UG$  from the orbit  $\mathcal{U}_0UEG$ .
  - (Non-commutativity makes this problem really hard.)
- **3** We need a " $\mathcal{U}_0$ -isometry"  $\sigma$  with  $d_S(\mathcal{U}_0E,\mathcal{U}_0) = d_S(\mathcal{U}_0\sigma(E),\mathcal{U}_0)$  and  $\sigma(UE) = \sigma(U)\sigma(E)$ .
- The maps/operators need to come from large enough sets to make it cryptographically secure.

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- Using different metrics in code-based cryptography has shown to be beneficial what about the subspace metric?
- We need efficient representation of the code.
  - $\implies$  lifted rank-metric or orbit codes
- For lifted rank-metric codes the decoding problem is equivalent to rank-metric decoding with row and column erasures.
  - $\implies$  no real advantage
- For orbit codes we have no efficient decoder.
  - $\implies$  no McEliece/Niederreiter system

But possibly a ZK-ID scheme...  $\implies$  many open questions!<sup>4</sup>

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Thank you for your attention!
Questions? – Comments?



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